

12.3 The Dot Product

The Dot Product

The **dot product** (or **scalar product**) of two vectors $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ and $\mathbf{b} = \langle b_1, b_2, b_3 \rangle$ is given by

$$\mathbf{a} \cdot \mathbf{b} = a_1 b_1 + a_2 b_2 + a_3 b_3$$

Example 1 Find the dot product of the vectors $\langle 2, -3, -4 \rangle$ and $\langle 8, 3, -2 \rangle$.

Properties of the Dot Product

If \mathbf{a} , \mathbf{b} , and \mathbf{c} are vectors and c is a scalar, then

1. $\mathbf{a} \cdot \mathbf{a} = \|\mathbf{a}\|^2$
2. $\mathbf{a} \cdot \mathbf{b} = \mathbf{b} \cdot \mathbf{a}$
3. $\mathbf{a} \cdot (\mathbf{b} + \mathbf{c}) = \mathbf{a} \cdot \mathbf{b} + \mathbf{a} \cdot \mathbf{c}$
4. $(c\mathbf{a}) \cdot \mathbf{b} = c(\mathbf{a} \cdot \mathbf{b})$
5. $\mathbf{0} \cdot \mathbf{a} = 0$

Geometry of the Dot Product

If θ is the angle between vectors \mathbf{a} and \mathbf{b} , then: $\mathbf{a} \cdot \mathbf{b} = \|\mathbf{a}\| \|\mathbf{b}\| \cos(\theta)$

Therefore, the angle between two vectors \mathbf{a} and \mathbf{b} can be found: $\cos(\theta) = \frac{\mathbf{a} \cdot \mathbf{b}}{\|\mathbf{a}\| \|\mathbf{b}\|}$

Example 2 Draw the vectors $\mathbf{a} = 4\mathbf{i} + 6\mathbf{j} + 2\mathbf{k}$ and $\mathbf{b} = -3\mathbf{i} + 4\mathbf{j} + 6\mathbf{k}$ and find the angle separating the vectors.

Example 3 Find c such that the vector $\langle 4, -2, c \rangle$ is *orthogonal* to the vector $\langle 3, 1, 2 \rangle$, and write each vector as a unit vector.

Direction Angles

Let α , β , and γ be the angles between a vector $\mathbf{a} = \langle a_1, a_2, a_3 \rangle$ and the unit vectors \mathbf{i} , \mathbf{j} , and \mathbf{k} . Find these angles.

Vector Projections

Scalar projection: The scalar projection of \mathbf{u} onto \mathbf{v} is:

$$\text{comp}_{\mathbf{v}} \mathbf{u} = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|}$$

Vector projection: The vector projection \mathbf{u} onto \mathbf{v} is:

$$\text{proj}_{\mathbf{v}} \mathbf{u} = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{v}\|^2} \mathbf{v} \quad \text{or} \quad \text{proj}_{\mathbf{v}} \mathbf{u} = \frac{\mathbf{u} \cdot \mathbf{v}}{\mathbf{v} \cdot \mathbf{v}} \mathbf{v}$$

Example 4 Find the scalar and vector projection of $\mathbf{u} = \langle 3, 6 \rangle$ onto $\mathbf{v} = \langle 8, 2 \rangle$, and draw a picture of the projections.

Work

Recall *work* is the amount of force in the direction of motion (or displacement). If a force \mathbf{F} moves an object along the vector \mathbf{D} , the amount of force from \mathbf{F} acting on the object is $\text{comp}_{\mathbf{D}} \mathbf{F}$. Multiplying by the displacement $\|\mathbf{D}\|$ we get the amount of work done:

$$\begin{aligned} \text{work} &= \text{comp}_{\mathbf{D}} \mathbf{F} \|\mathbf{D}\| \\ &= \frac{\mathbf{F} \cdot \mathbf{D}}{\|\mathbf{D}\|} \|\mathbf{D}\| \\ &= \mathbf{F} \cdot \mathbf{D} \end{aligned}$$

Example 5 Calculate the work done in moving a point mass from $(2, 1)$ to $(10, 3)$, in meters, with a 20-Newton force in the direction $\langle 1, 3 \rangle$.